



# IPv6:: It's Happening!

Nathan Sherrard - Systems Architect  
BRKIPV-2191

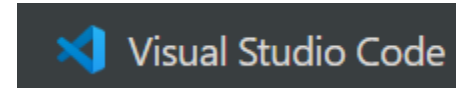
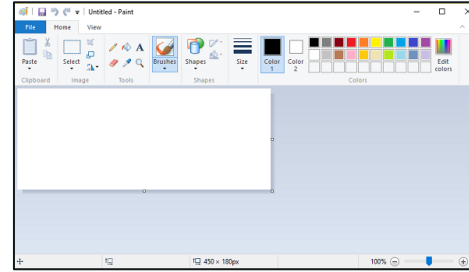
CISCO *Live!*



# Agenda

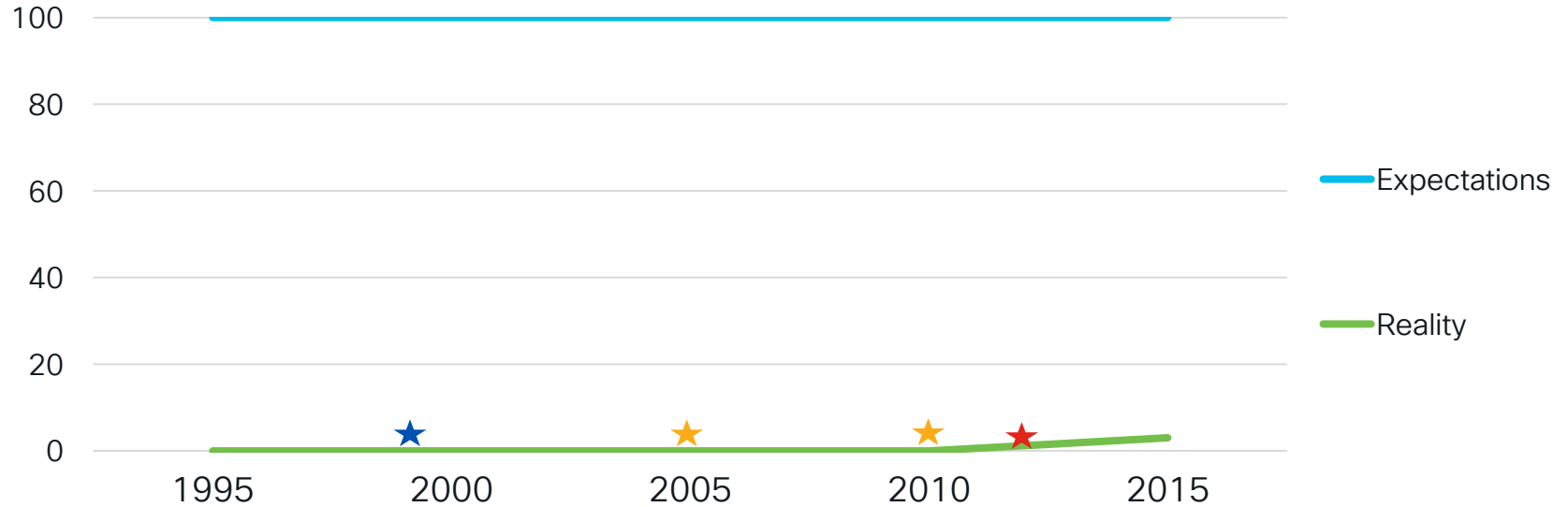
- Introduction
- State of the Industry
- Protocol Primer
- Addressing Plans
- Transition Technologies
- Next Steps

# About Nathan



# IPv6:: State of the Industry

# IPv6 Adoption



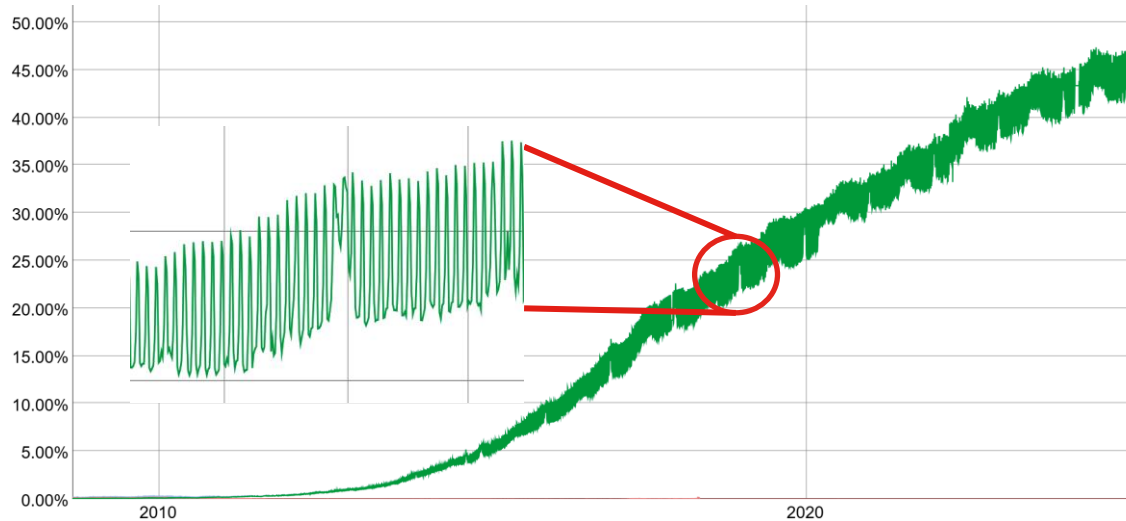
★ Nathan first hears of IPv6

★ US Govt. Mandates

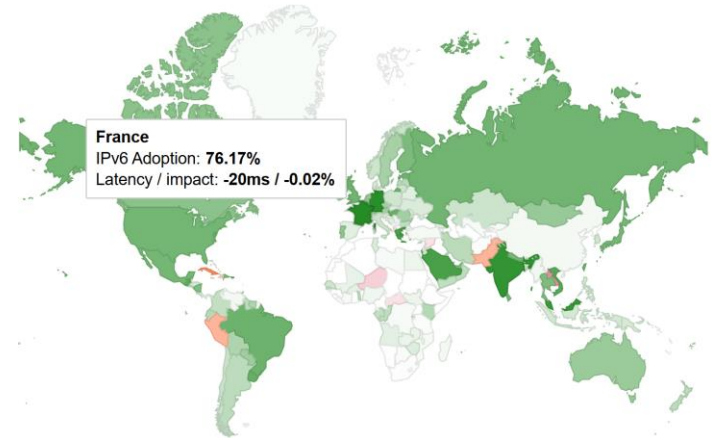
★ World IPv6 Launch

# Global IPv6 Stats

## Google Global Traffic %



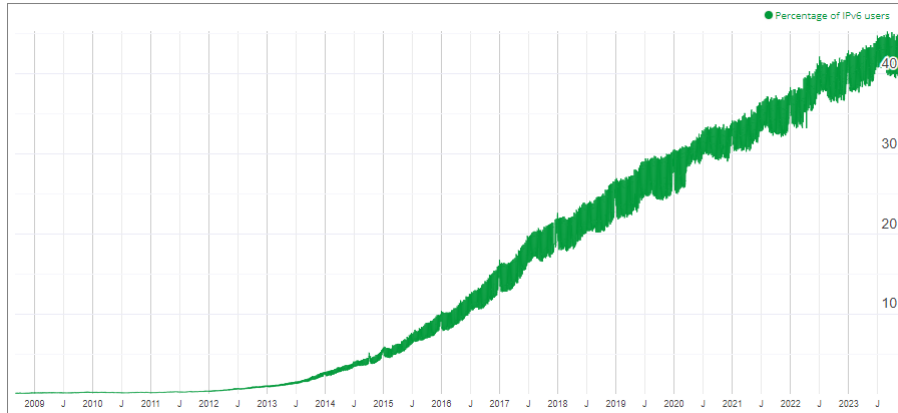
## Google Per-country adoption



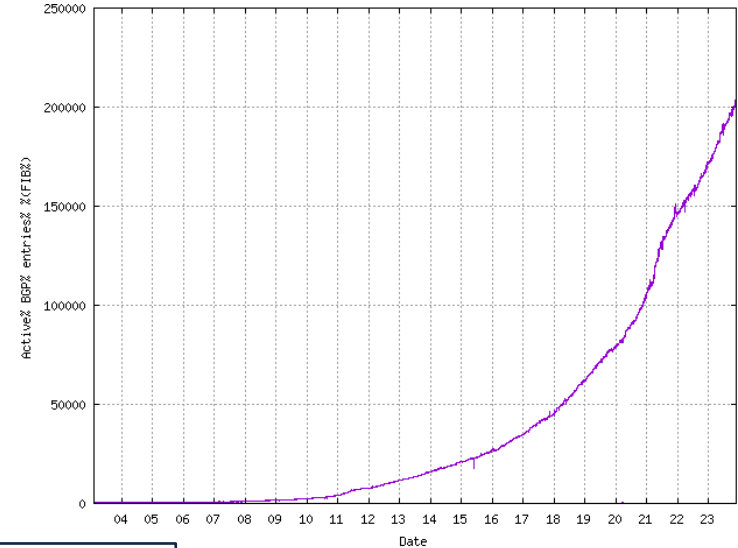
<https://www.google.com/intl/en/ipv6/statistics.html>

# Global IPv6 Stats

Cisco 6Lab Data



## IPv6 Prefixes in Global Table



Facebook US: 61%

Akamai US: 52%

Cisco Live US/EMEA: 47%

Cisco Live Melbourne: 54%

<https://6lab.cisco.com/stats/cible.php?country=world&option=users>

[https://www.cidr-report.org/v6/as2.0/#General\\_Status](https://www.cidr-report.org/v6/as2.0/#General_Status)

[https://www.facebook.com/ipv6/?tab=ipv6\\_country](https://www.facebook.com/ipv6/?tab=ipv6_country)

<https://www.akamai.com/internet-station/cyber-attacks/state-of-the-internet-report/ipv6-adoption-visualization>

*cisco Live!*

# State of Affairs – pre-2012 (World IPv6 Launch)

A Vicious Cycle



[https://commons.wikimedia.org/wiki/File:Mexican\\_Standoff.jpg](https://commons.wikimedia.org/wiki/File:Mexican_Standoff.jpg) (Author: Martin SoulStealer)  
This file is licensed under the [Creative Commons Attribution 2.0 Generic](https://creativecommons.org/licenses/by/2.0/) license.

# Driving Factors

- IPv4 address exhaustion
  - Limited availability / costly
  - NAT use ... is complicated
- More IPv6 support
  - Clients
  - Networks
  - Web Content
  - Cloud Providers
  - Standards
- Mobile Devices, IOT, Containers
- Organizational mandates
- Alternate Business Models



[https://commons.wikimedia.org/wiki/File:US\\_Navy\\_110519-N-VA590-457\\_Sailors\\_participate\\_in\\_the\\_three-person\\_four-legged\\_race\\_during\\_Sports\\_Day\\_at\\_Nong\\_Prue\\_Municipality\\_Sports\\_Field.jpg](https://commons.wikimedia.org/wiki/File:US_Navy_110519-N-VA590-457_Sailors_participate_in_the_three-person_four-legged_race_during_Sports_Day_at_Nong_Prue_Municipality_Sports_Field.jpg)  
This image was released by the United States Navy with the ID [110519-N-VA590-457](#)

# IPv6 2021 OMB Memorandum

- “The strategic intent is for the Federal government to deliver its information services, operate its networks, and access the services of others using **only IPv6**.”
- Regarding **dual-stack**: “in recent years it has become clear that this approach is overly complex to maintain and unnecessary.”



EXECUTIVE OFFICE OF THE PRESIDENT  
OFFICE OF MANAGEMENT AND BUDGET  
WASHINGTON, D.C. 20503

THE DIRECTOR

November 19, 2020

M-21-07

MEMORANDUM FOR HEADS OF EXECUTIVE DEPARTMENTS AND AGENCIES

FROM: Russell T. Vought  
Director

A handwritten signature in blue ink, appearing to read 'R. Vought'.

SUBJECT: Completing the Transition to Internet Protocol Version 6 (IPv6)

<https://www.whitehouse.gov/wp-content/uploads/2020/11/M-21-07.pdf>

# IPv6 requirements around the world



## China:

- No new private IPv4 as of 2023
- Fully IPv6-only by 2030
- 95% there by 2025

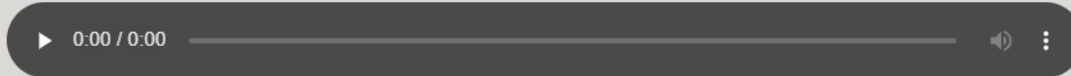
# Pay to Stay... on Legacy



AWS News Blog

## New – AWS Public IPv4 Address Charge + Public IP Insights

by Jeff Barr | on 28 JUL 2023 | in Amazon EC2, Announcements, Launch, News | [Permalink](#) | [Comments](#) | [Share](#)

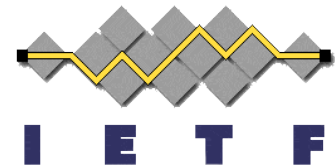


Voiced by *Amazon Polly*

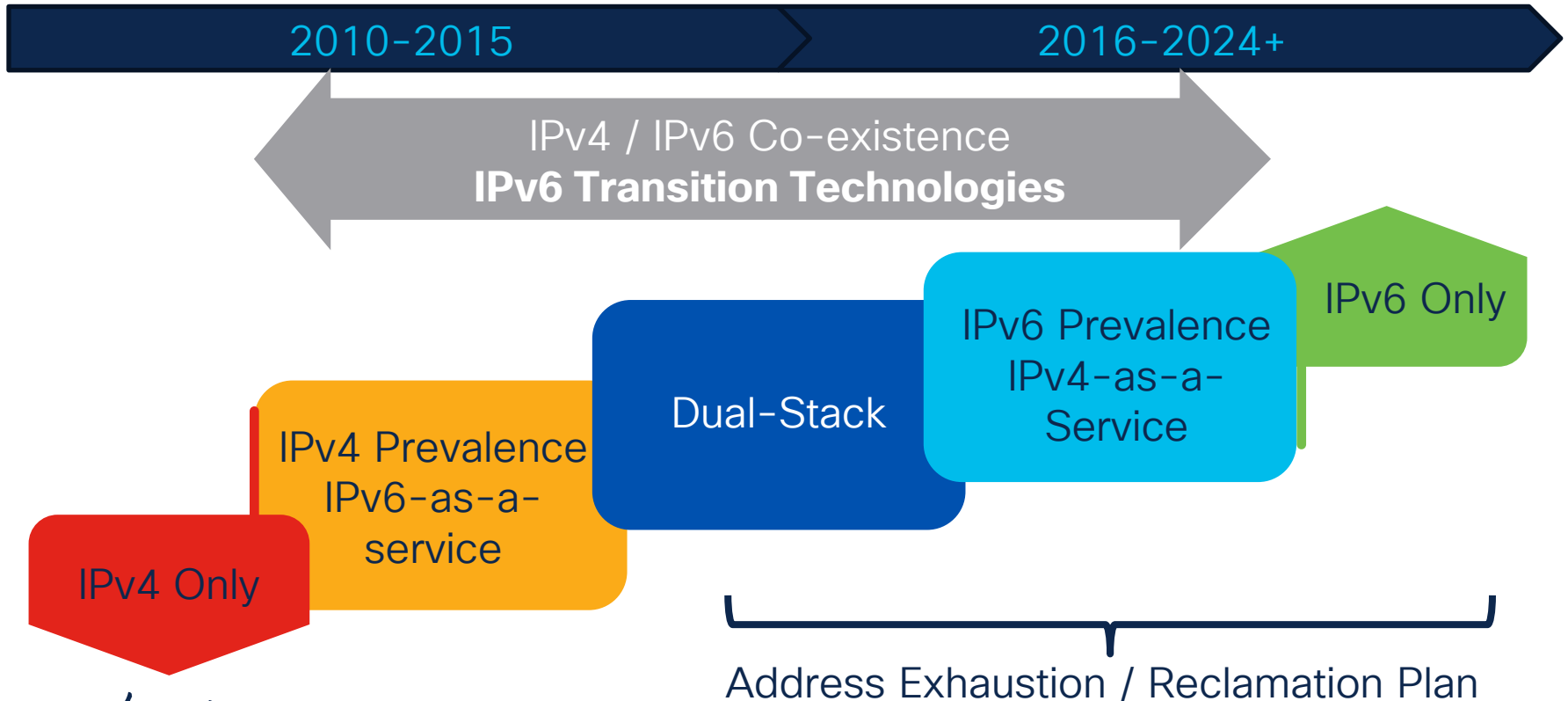
Public IP Address Type	Current Price/Hour (USD)	New Price/Hour (USD) (Effective February 1, 2024)
In-use Public IPv4 address (including Amazon provided public IPv4 and Elastic IP) assigned to resources in your VPC, Amazon Global Accelerator, and AWS Site-to-site VPN tunnel	No charge	\$0.005
Additional (secondary) <a href="#">Elastic IP Address</a> on a running EC2 instance	\$0.005	\$0.005
Idle Elastic IP Address in account	\$0.005	\$0.005

# IPv6 is an IETF Standard (RFC 8200/STD86)

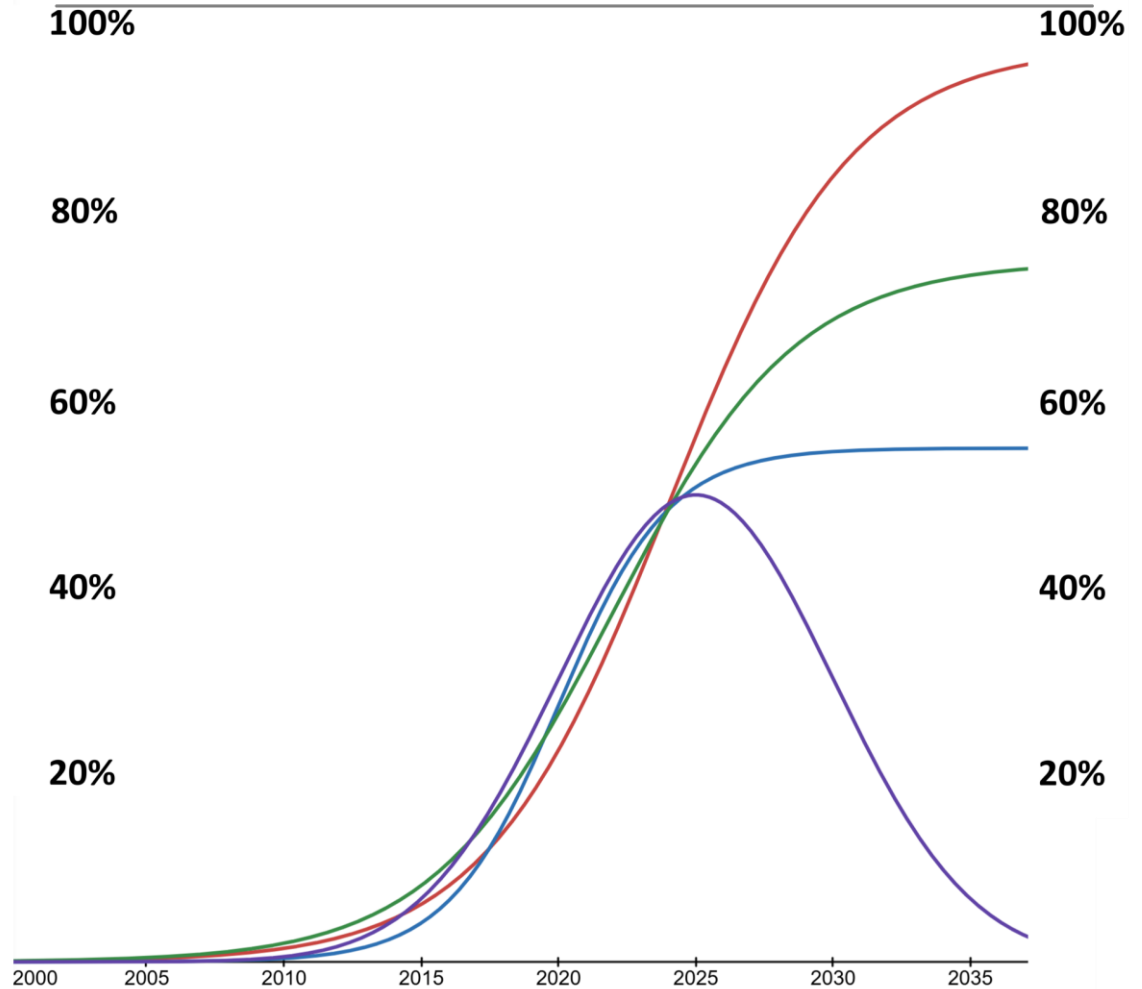
- **RFC 8200** rolls up all the previous disparate RFCs about IPv6 into a **single RFC**
  - Obsoletes 2460 and 1883
- There are more RFCs around **security and best practices** (e.g., **RFC 9099**)
  - See **BRKSEC-2044** - Secure Operations for an IPv6 Network
- **IPv6 is ready** to be validated and tested in your environment
  - You can start planning deployment, adoption, and operations
- <https://www.system.de/ipv6-rfc/>
- <https://www.rfc-editor.org/rfc-index.html>



# IPv6 Multi-Year Evolution



# Any guesses?



*“How did you go bankrupt?”*

*Bill asked.*

*“Two ways,”*

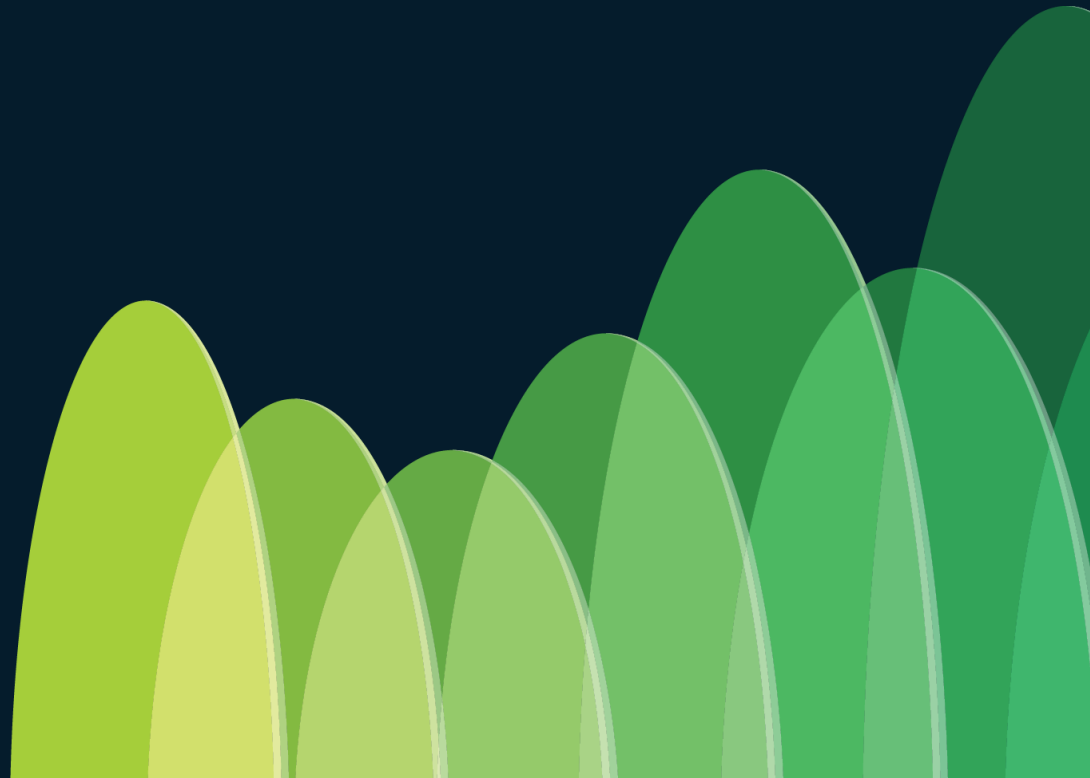
*Mike said.*

*“Gradually and then suddenly.”*

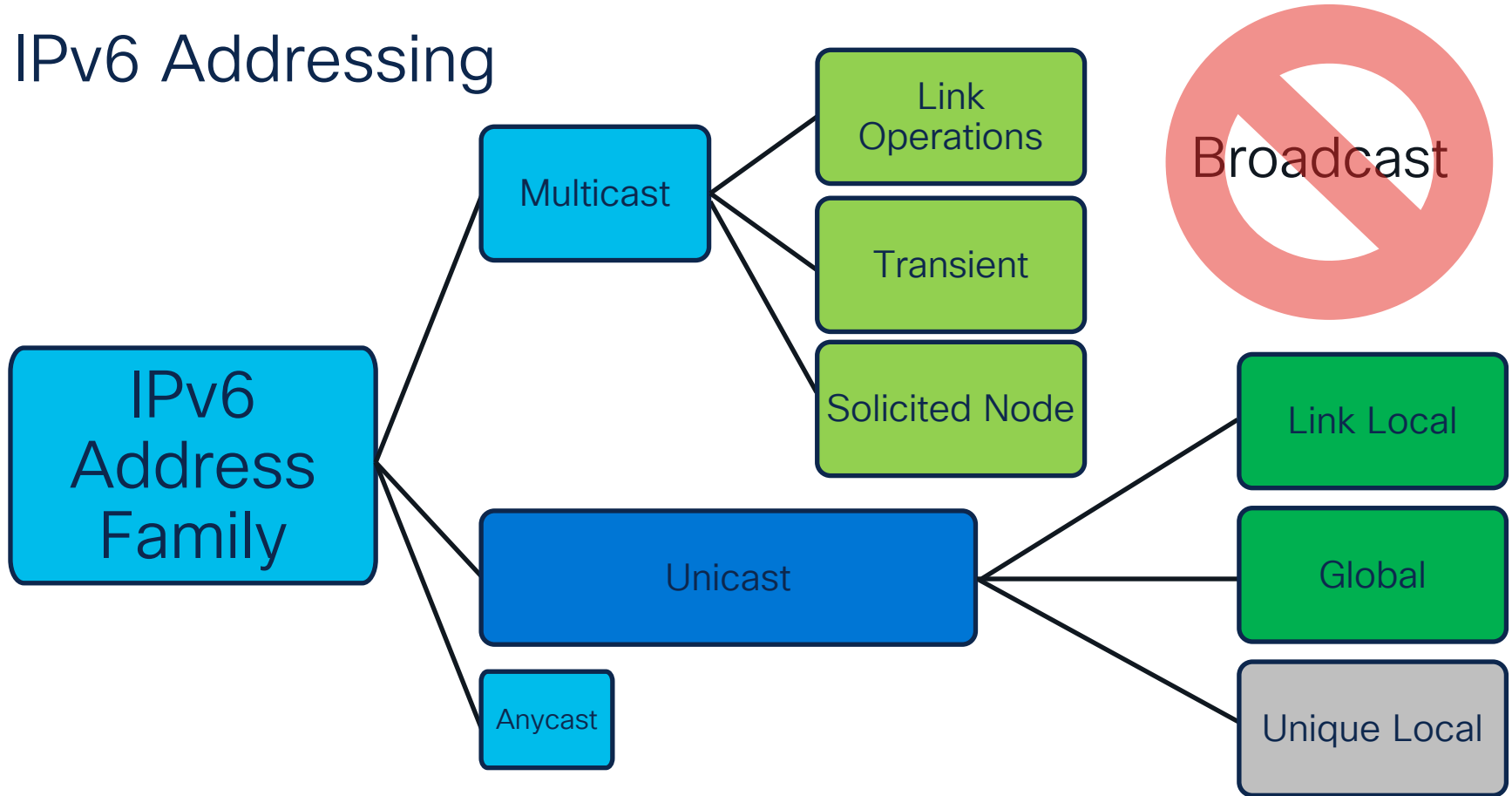
*The Sun Also Rises*

Ernest Hemingway

# IPv6:: The Protocol



# IPv6 Addressing



# Hexadecimal Is Really Not That Difficult

- Widely used in computing and programming
  - Hex is a base 16 numerical system
  - Typically expressed by 0x, i.e. 0x34
- Every nibble is a Hex character
  - 4 bits have 16 combinations
  - Easier than high school algebra

100s | 10's | 1's      256's | 16's | 1's

0	5	2	3	4
1	7	2	a	c
5	8	9	2	4

Binary	Hex	Decimal
0000	0	0
0001	1	1
0010	2	2
0011	3	3
0100	4	4
0101	5	5
0110	6	6
0111	7	7
1000	8	8
1001	9	9
1010	A	10
1011	B	11
1100	C	12
1101	D	13
1110	E	14
1111	F	15

# IPv6 Address Format

- IPv6 addresses are 128 bits long (32 hex characters)
  - 8 groups (words, quads, hextets) of 16 bits separated by (:)
  - RFC5952 - lower case, leading zeros, zero compression

2001:0db8:0046:a1d1:0000:0000:0000:0001

2001:db8:46:a1d1:0:0:0:1

2001:db8:46:a1d1::1

**Prefix**

**Interface Id**

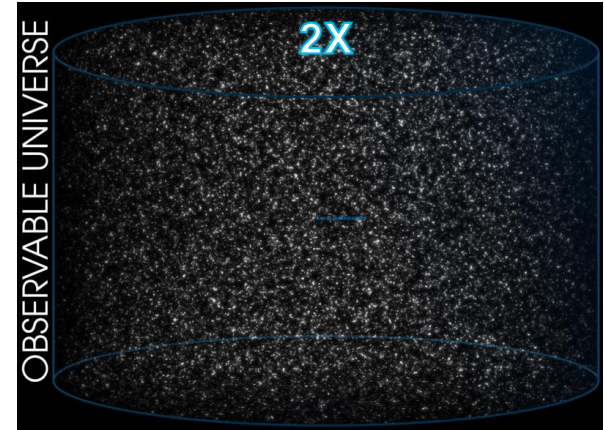
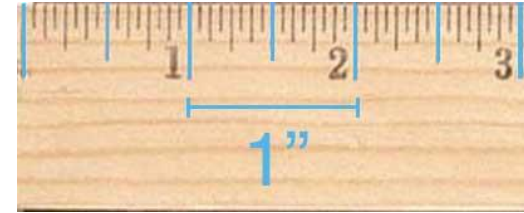
2001 : 0db8 : 0046 : a1d1 : 0000 : 0000 : 0000 : 0001  
↔   ↔   ↔   ↔   ↔   ↔   ↔   ↔  
16 bits 16 bits 16 bits 16 bits 16 bits 16 bits 16 bits 16 bits

# Perspective

- Total # of IPv4 addresses:  
**4,294,967,296**
- Total # of IPv6 addresses:  
**340,000,000,000,000,000,000,000,000,000,000,000,000,000**
- Don't bring IPv4 thinking into a IPv6 world!
- We now have the space to do things better



**cisco** *Live!*

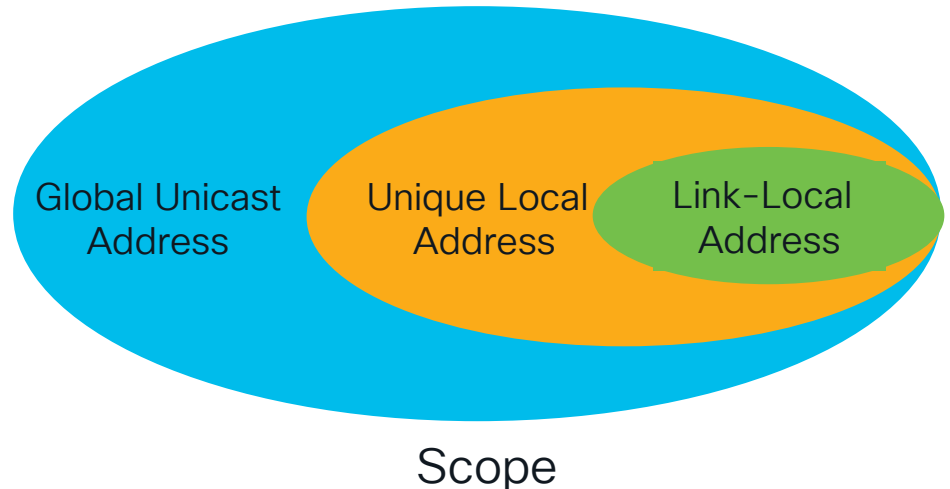


[https://commons.wikimedia.org/wiki/File:09-Observable\\_Universe\\_\(LoF09240\).png](https://commons.wikimedia.org/wiki/File:09-Observable_Universe_(LoF09240).png)

This file is licensed under the [Creative Commons Attribution-Share Alike 4.0 International](https://creativecommons.org/licenses/by-sa/4.0/) license.

# IPv6 Unicast Address Types

- Link-Local Address (LLA)
  - **fe80::/10** range
  - Locally significant to LAN segment
  - Used in many aspects of IPv6 operation
- Unique Local Address (ULA)
  - Routable within administrative domain
  - **Poor comparison to RFC1918 IPv4 Addressing**
  - **fc00::/7**
  - Avoid if possible!
- Global Unicast Address (GUA)
  - Routable on the Internet
  - **2000::/3**



# IPv4 and IPv6 Header Comparison

## IPv4 Header (20-60)

Version	IHL	Type of Service	Total Length	
Identification			Flags	Offset
Time to Live	Protocol	Header Checksum		
Source Address				
Destination Address				
Options			Padding	

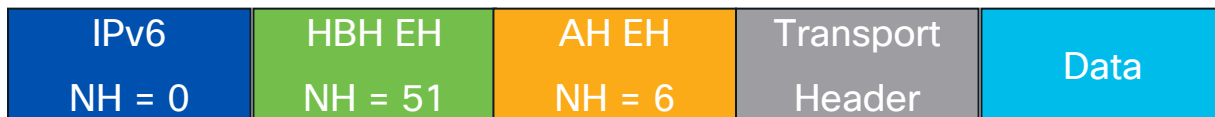
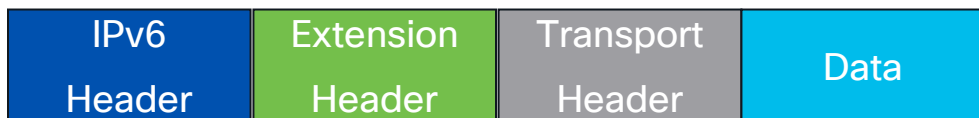
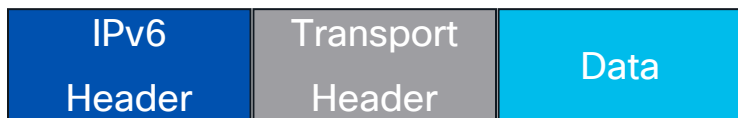
## IPv6 Header (40)

Version	Traffic Class	Flow Label		
Payload Length		Next Header	Hop Limit	
Source Address				
Destination Address				

- Length was variable
- Fields in green are removed
- Options appear in extension headers

# Extension Headers (EH) ~ Layer 3.5

- EH are daisy chained, processed in order
- EHs have a Next Header field
- Length is variable, ends on 64-bit boundary
- All EHs and Upper-Layer Headers must be in the initial fragment



Extension Header	Type
Hop-by-Hop Options	0
Destination Options	60
Routing Header	43
Fragment Header	44
Authentication Header	51
ESP Header	50
Destination Options	60
Mobility Header	135
Experimental	253,254
No Next Header	59

# IPv6 over Ethernet

IPv6 has a specific Ethertype ID



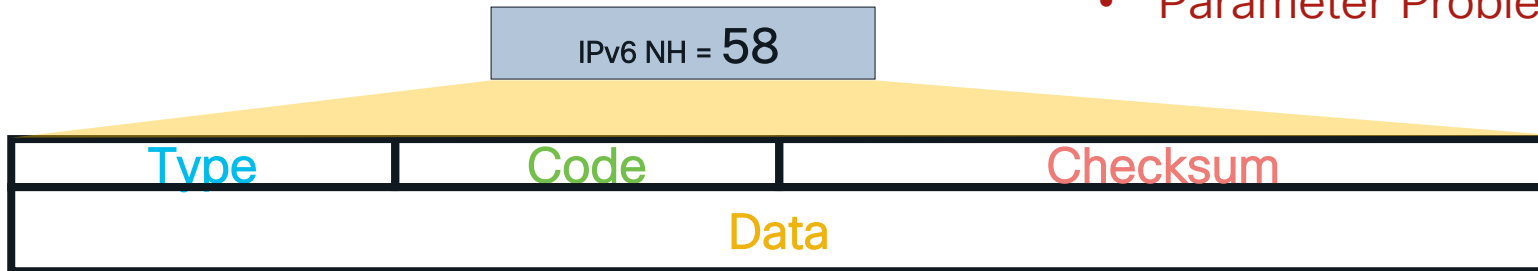
IPv6 relies heavily on Multicast



# ICMPv6 Messages

See: RFC 4890

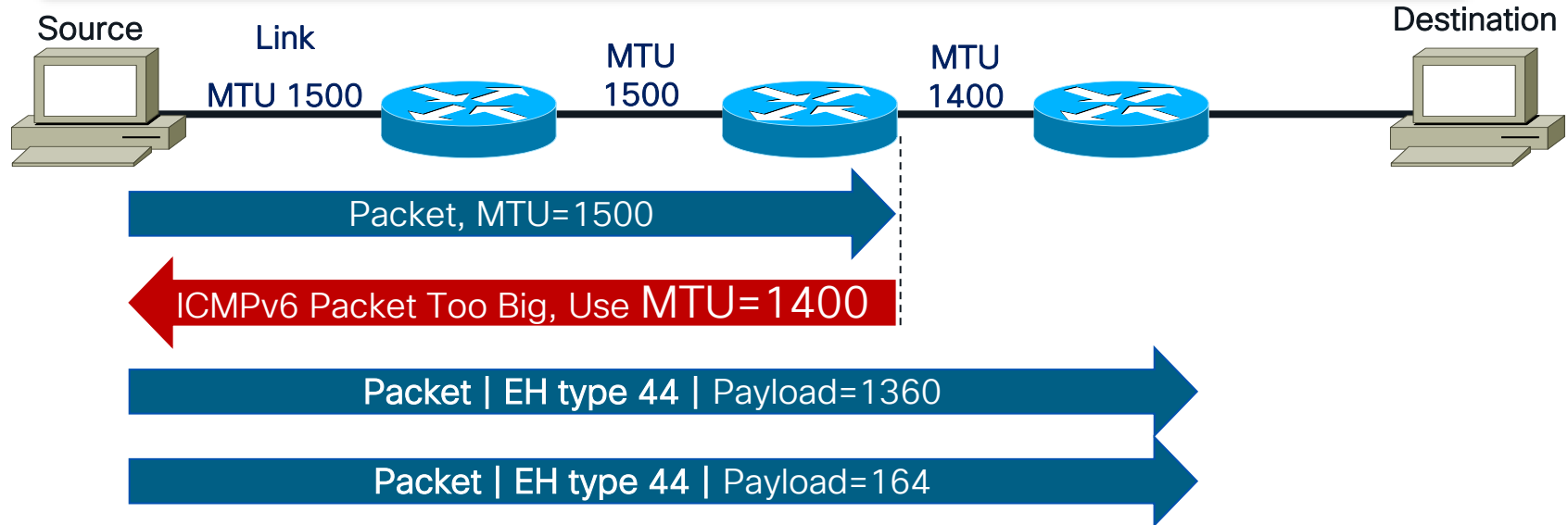
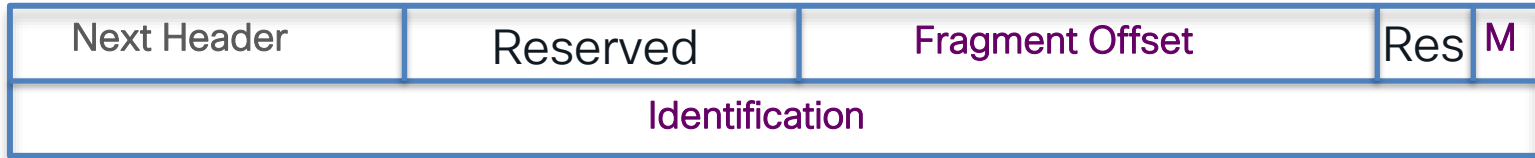
- Neighbor or router discovery (133-137)
- Multicast Listener Discovery (130-132, 143)
- Diagnostics using Ping, *Traceroute* (128, 129)
- Destination Unreachable (1)
- Packet Too Big (2)
- Time Exceeded (3)
- Parameter Problem (4)



- **Type** - (0-127) = Error messages, (128-255) = Informational messages
- **Code** - More granularity within the type
- **Checksum** - Computed over the entire ICMPv6 & pseudo header
- **Data** - Contents of "offending", filled to 1280 bytes (error) or specific message format (info)

# Path MTU Discovery

Fragmentation Header:



# IPv6 Multicast Address (RFC 4291)

- Prefix ff00::/8
- Changes based on flag settings

8-bits	4-bits	4-bits	112-bits
1111 1111	0 R P T	Scope	Variable format

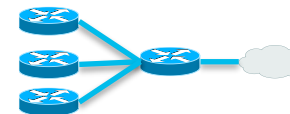
Flags	
O	Reserved
R = 0 R = 1	No embedded RP Embedded RP
P = 0 P = 1	Without Prefix Address based on Prefix
T = 0 T = 1	Well Known Address Temporary address

Scope	
1	Node
2	Link
3	Realm
4	Admin
5	Site
8	Organization
e	Global

LL Groups	
::1	All Nodes
::2	All Routers
::5	OSPF
::6	OSPF DR
::a	EIGRP
::fb	mDNSv6
::1:2	DHCPv6

# Special Use Addresses

- Localhost
  - `0:0:0:0:0:0:0:1` => `::1`
- Unspecified address
  - `0:0:0:0:0:0:0:0` => `0::0` => `::` => `::/128`
- Documentation Prefix
  - `2001:db8::/32`
  - `3fff::/20` (NEW!)
- Discard Prefix
  - `100::/64`
- Default Route
  - `::/0`



# IPv6:: The Protocol

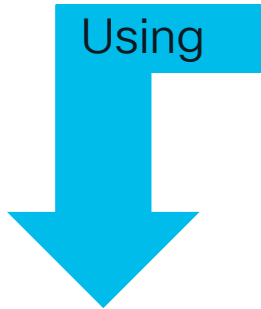
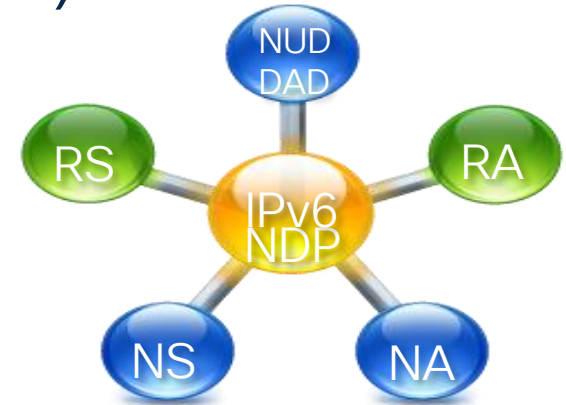
## Link Operations



# Neighbor Discovery Protocol – (NDP)

Solves the following problems:

- Router discovery
- Prefix discovery
- Parameter discovery
- Address autoconfiguration
- Address resolution
- Next-hop determination
- Neighbor unreachability detection
- Duplicated address detection
- Redirects



Using 5 ICMPv6 packet type

- Router solicitation (133)
- Router advertisement (134)
- Neighbor solicitation (135)
- Neighbor advertisement (136)
- Redirect (137)

Containing



Option Name

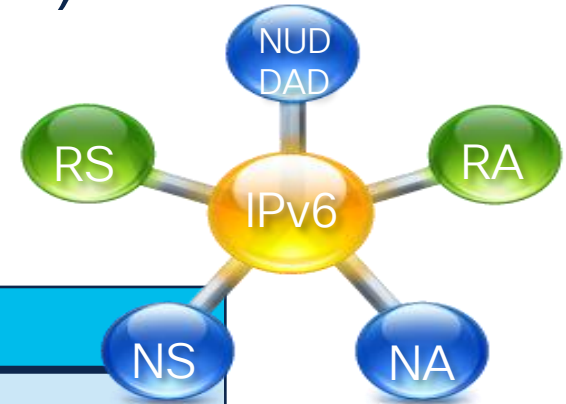
- Source Link Layers Address
- Target Link-Layer Address
- Prefix Information
- Redirected Header
- MTU
- RDNSS
- DNS Search List

Type

- 1
- 2
- 3
- 4
- 5
- 25
- 31

# Neighbor Discovery Protocol – (NDP)

- Should use Link Local (fe80::/64) as its source
- Hop Limit must be set to 255
- Generalized TTL Security Mechanism



IPv4	IPv6
ARP Request	Neighbor Solicitation
ARP Reply	Neighbor Advertisement
Broadcast	All-Nodes Multicast or Solicited Node Multicast
Default Gateway via DHCP	Default Gateway via Router Advertisement
Address Assignment via DHCP	Address assignment via Router Advertisement + SLAAC OR DHCPv6

# Solicited Node Multicast

- Required & special form of multicast used for neighbor resolution
- Every interface with an IPv6 Unicast address must:
  - Create corresponding solicited node multicast (**ff02::1:ff00:0/104**)
- All Layer 3 IPv6 multicast packets must:
  - Map to corresponding Layer 2 multicast (**33-33-xx-xx-xx-xx**)

IPv6 Source	fe80::04cb:57ff:fe3c:deca
IPv6 Destination	ff02::1:ff3c:deca
Ethernet Destination	33-33-FF-3C-DE-CA
Ethernet Source	02-CB-57-3C-DE-CA

# Solicited Node Multicast Example

Informational

```
R1#sh ipv6 int e0
Ethernet0 is up, line protocol is up
  IPv6 is enabled, link-local address is FE80::200:CFF:FE3A:8B18
  Global unicast address(es):
    2001:DB8:46:1234::1 subnet is 2001:DB8:46:1234::/64
  Joined group address(es):
    FF02::1
    FF02::2
    FF02::1:FF00:1
    FF02::1:FF3A:8B18
  MTU is 1500 bytes
  ICMP error messages limited to one every 100 milliseconds
  ICMP redirects are enabled
  ND DAD is enabled, number of DAD attempts: 1
  ND reachable time is 30000 milliseconds
  ND router advertisements are sent every 200 seconds
  *If EUI format is used then the 1st solicited node mcast addr is used for both the LL & GU
```

**Solicited-Node Multicast Addresses**



# Neighbor Solicitation & Advertisement

Informational

- Node A needs to resolve node B's link address, Map's L3 to L2
- Multicast for resolution (new), Unicast for reachability (cache)
- Node B will add node A to its neighbor cache during this process w/o sending NS

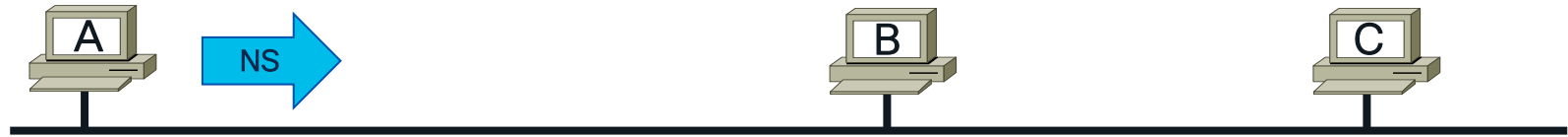


ICMPv6 Type	135 NS	ICMPv6 Type	136 NA
IPv6 Source	fe80::a	IPv6 Source	fe80::b
IPv6 Destination	ff02::1:ff00:b	IPv6 Destination	fe80::a
Hop Limit	255	Target Address	2001:db8:46:46::b
Target Address	2001:db8:46:46::b	Option 2 TLLA	B's Link Layer Address
Query	What is B link layer address?	*Flags	R = Router
Opt. 1 SLLA	A's Link Layer Address		S = Response to Solicitation
			O = Override cache information

# Duplicate Address Detection (DAD)

Informational

- Unspecified Source (::), No Option 1 SLLA
- Probing the local link to verify address uniqueness
- Most vendors now use Optimistic DAD



ICMPv6 Type	135 NS
IPv6 Source	UNSPEC = ::
IPv6 Dest.	A's Solicited Node Multicast ff02::1:ffab:cdef
Query	Anyone Using "fe80::1234:5678:90ab:cdef"



Node A can start using queried address

# Router Solicitation and Advertisement

- Router Solicitations (RS) are sent by nodes at boot up
- Router Advertisements (RA) go out in response to RS *and* at regular intervals
- Routers forward packets as well as provide provisioning services



RS	
ICMP Type	133
IPv6 Source	fe80::a
IPv6 Destination	ff02::2
Opt. 1 SLLA	SRC Link Layer Address

RA	
ICMP Type	134
IPv6 Source	fe80::1
IPv6 Destination	fe80::a
Data	Options, subnet prefix, lifetime, autoconfig flag

# Router Advertisement

- M-Flag – Stateful DHCPv6 to acquire IPv6 address
- O-Flag – Stateless DHCPv6 in addition to SLAAC
- Preference Bits – Low, Med, High
- Router Lifetime – Must be >0 for Default Router
- Options – Prefix Information, Length, Flags
- L bit – Only way a host get a On Link Prefix
- A bit – SLAAC (Stateless Autoconfiguration)
  - Typically opposite of ‘M’ flag



CISCO *Live!*

Type: 134 (RA)

Code: 0

Checksum: 0xff78 [correct]

Cur hop limit: 64

∞ Flags: 0x84

1... .. = Managed (M flag)

.0.. .... = Not other (O flag)

..0. .... = Not Home (H flag)

...0 1... = Router pref: High

Router lifetime: (s) 1800

Reachable time: (ms) 3600000

Retrans timer: (ms) 1000

ICMPv6 Option 3 (Prefix Info)

Prefix length: 64

∞ Flags: 0x84

1... .. = On link (L Bit)

.... 0... = No Auto (A Bit)

Prefix: 2001:0db8:4646:1234::/64

# IPv6:: The Protocol

Interface ID's

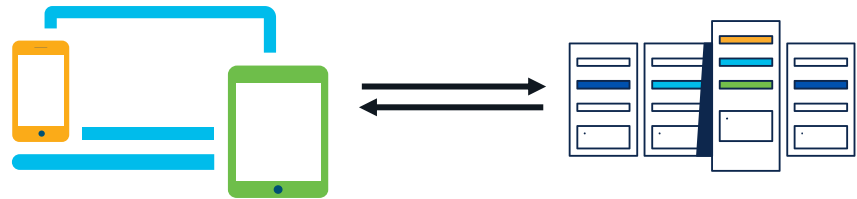
# IPv6 interface ID Assignment

Similar to IPv4

Statically configured



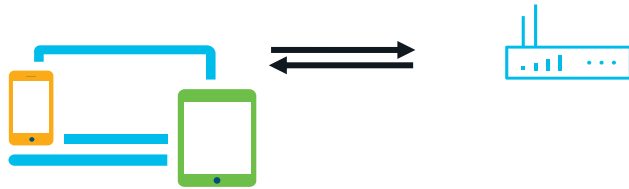
Assigned via DHCPv6



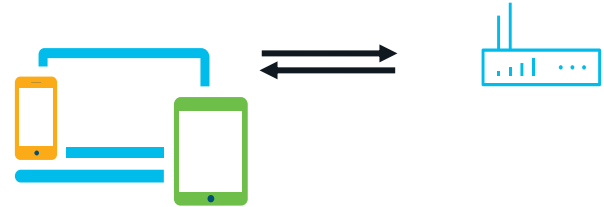
# IPv6 interface ID Assignment

New to IPv6

StateLess Address Auto Configuration  
SLAAC EUI64

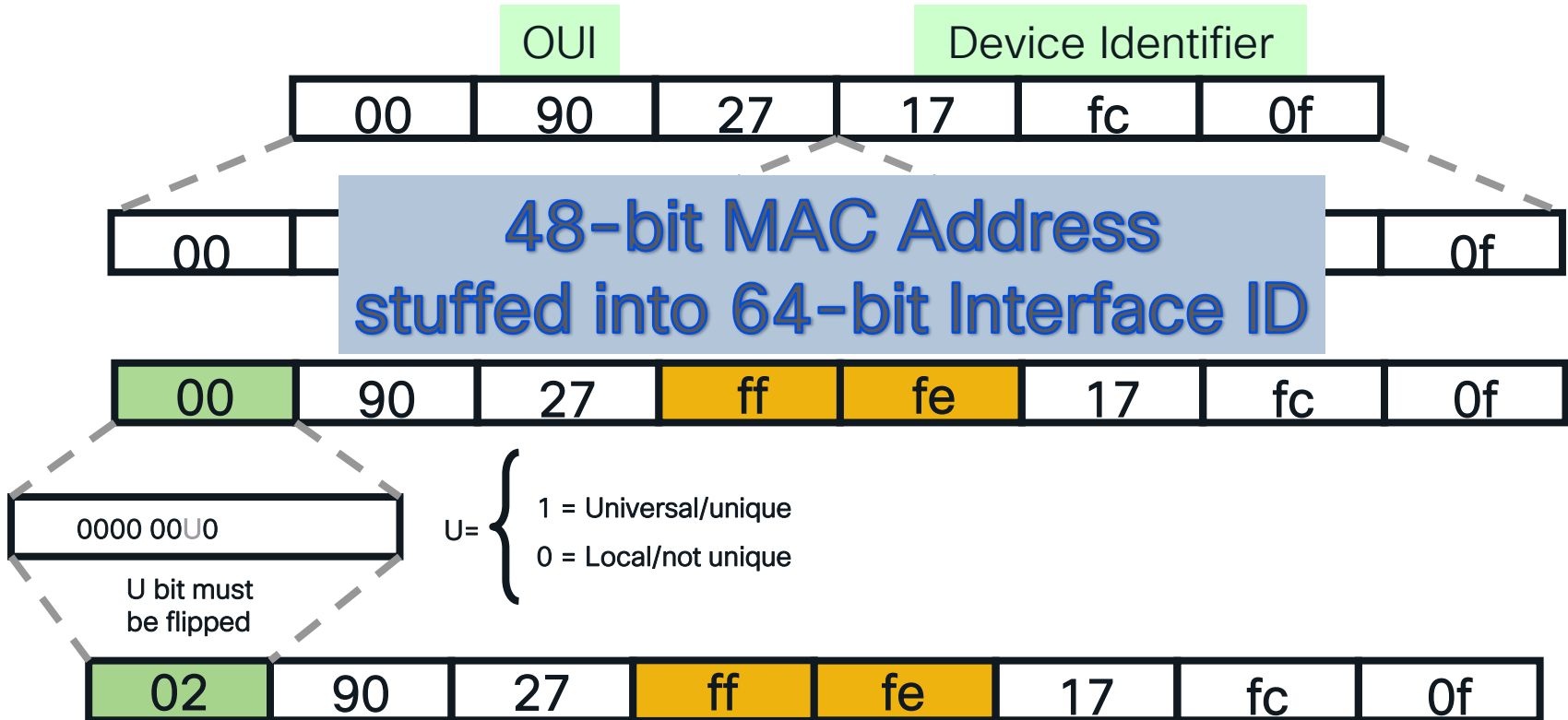


SLAAC RFC 8981  
Temporary Address Extensions for  
Stateless Address Autoconfiguration  
in IPv6 formerly Privacy Extensions



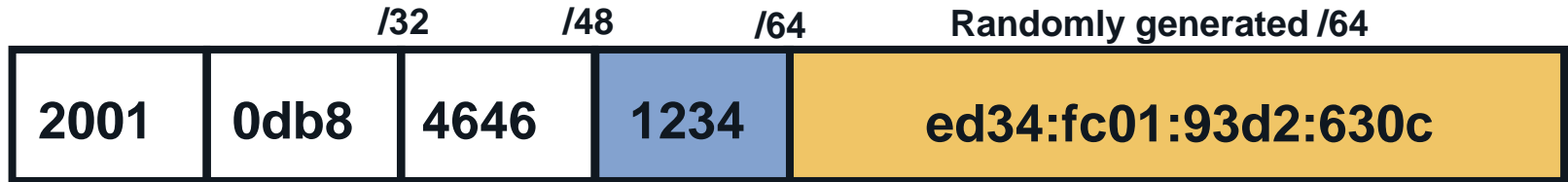
# Extended Unique Identifier (EUI64)

No longer used by most Host OS's



# IPv6 Privacy Extensions (RFC 8981)

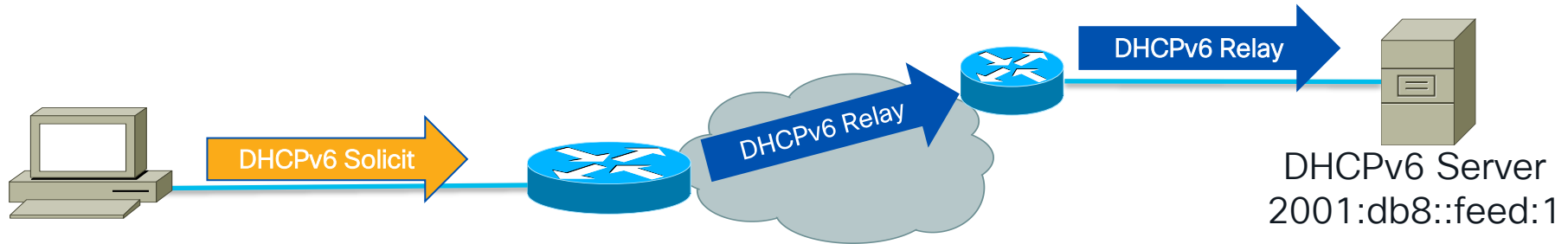
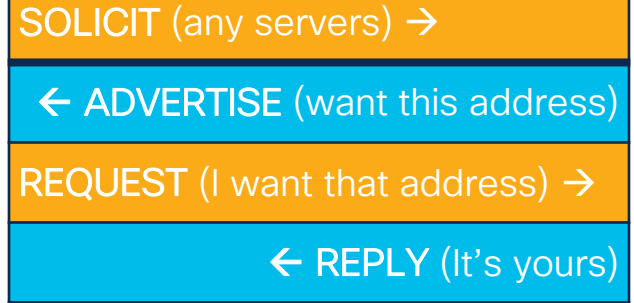
- **Randomly** generated for each interface
- Enabled by **default** in Windows, Android, iOS, Mac OS/X, Linux
- **Temporary** address rotation in addition
  
- RFC 7217
- Generate IID's that are Stable/Constant **for each subnet**
- IID's Change As Hosts Move From One Network to Another



# DHCPv6

Stateful

- Source – fe80::1234, Destination – ff02::1:2
- Client UDP 546, Server UDP 547
- DUID – Different from v4 (not MAC!), used to identify clients
- Original Multicast encapsulated in unicast (**relay**)



# DHCPv6

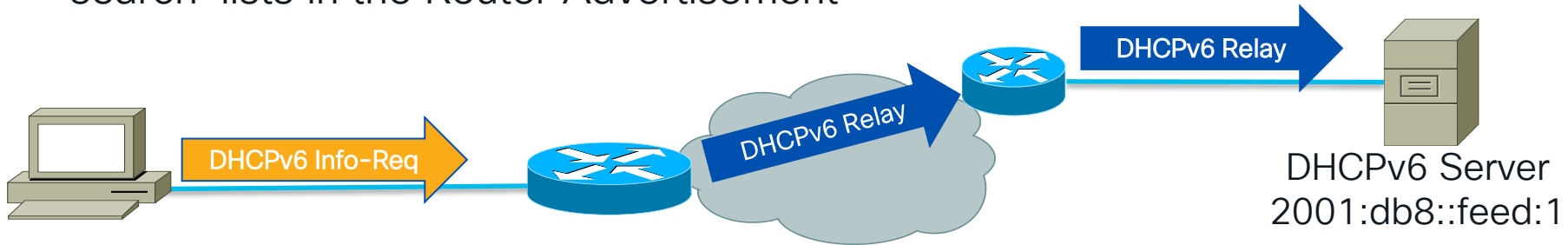
## Stateless



- Use SLAAC for address, but still desire extra information
- Same source/dest addresses and ports as Stateful
- Managed flag = 0
- O flag = 1
- **RDNSS** allow DNS recursive servers and DNS search-lists in the Router Advertisement

INFORMATION-REQUEST (any servers) →  
Option Requests

← REPLY (Here is your config parameters)



# Router Advertisement Sent

- > Ethernet II, Src: Arcadyan\_a2:2c:05 (b8:f8:53:a2:2c:05), Dst: IPv6mcast\_01 (33:33:00:00:00:01)
- > Internet Protocol Version 6, Src: fe80::baf8:53ff:fea2:2c05, Dst: ff02::1
- > Internet Control Message Protocol v6
  - Type: Router Advertisement (134)
  - Code: 0
  - Checksum: 0xa04a [correct]  
[Checksum Status: Good]
  - Cur hop limit: 64
  - > Flags: 0x40, Other configuration, Prf (Default Router Preference): Medium
  - Router lifetime (s): 900      0... .... = Managed address configuration: Not set
  - Reachable time (ms): 0
  - Retrans timer (ms): 0
  - > ICMPv6 Option (Prefix information : 2600:4040:46c7:500::/64)
    - Type: Prefix information (3)
    - Length: 4 (32 bytes)
    - Prefix Length: 64
    - > Flag: 0xc0, On-link flag (L), Autonomous address-configuration flag (A)
    - Valid Lifetime: 7200
    - Preferred Lifetime: 7200
    - Reserved
    - Prefix: 2600:4040:46c7:500::
  - > ICMPv6 Option (Route Information : High 2600:4040:46c7:500::/56)
  - > ICMPv6 Option (Recursive DNS Server 2600:4040:46c7:500::1)
  - > ICMPv6 Option (MTU : 1500)
  - > ICMPv6 Option (Source link-layer address : b8:f8:53:a2:2c:05)



# Endpoint Validation

```
natha ~ 80ms ipconfig /all pws 100% 09:37:02
Wireless LAN adapter Wi-Fi:

Connection-specific DNS Suffix . : myfiosgateway.com
Description . . . . . : Killer(R) Wi-Fi 6 AX1650s
Physical Address. . . . . : 04-6C-59-0D-95-8A
DHCP Enabled. . . . . : Yes
Autoconfiguration Enabled . . . . : Yes
IPv6 Address. . . . . : 2600:4040:46c7:500 f813:a911:3d11:334b(Preferred)
Temporary IPv6 Address. . . . . : 2600:4040:46c7:500 c35:d878:d18b:78ee(Preferred)
Link-Local IPv6 Address . . . . . : fe80::fff1c:1776:bf67:54ba%14(Preferred)
IPv4 Address. . . . . : 192.168.1.177(Preferred)
Subnet Mask . . . . . : 255.255.255.0
Lease Obtained. . . . . : Wednesday, May 10, 2023 12:02:00 PM
Lease Expires . . . . . : Saturday, May 20, 2023 8:46:36 AM
Default Gateway . . . . . : fe80::baf8:53ff:fea2:2c05%14
                            192.168.1.1
DHCP Server . . . . . : 192.168.1.1
DHCPv6 IAID . . . . . : 151284825
DHCPv6 Client DUID. . . . . : 00-01-00-01-2B-76-54-14-04-6C-59-0D-95-8A
DNS Servers . . . . . : 2600:4040:46c7:500::1
                            192.168.1.1
NetBIOS over Tcpi . . . . . : Enabled

natha ~ 271ms netsh int ipv6 show int 14
Interface Wi-Fi Parameters
-----
Link MTU : 1500 bytes
```

Numerous 'netsh', 'ip' and 'ifconfig' commands for Windows, Linux and Mac  
*cisco Live!*



learn.microsoft.com	23.78.127.96
js.monitor.azure.com	13.107.226.40
wcpstatic.microsoft.com	13.107.253.40

learn.microsoft.com	2600:1408:7400:1a6::3544
js.monitor.azure.com	2620:1ec:48:1::40
wcpstatic.microsoft.com	2620:1ec:48:1::40

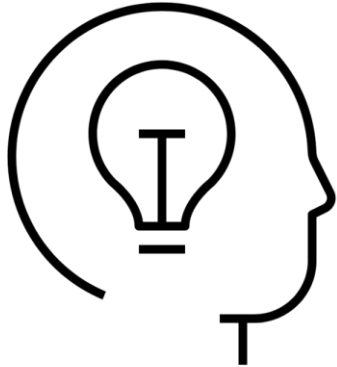
ipv4.jamieweb.net	157.230.83.95
accounts.google.com	2607:f8b0:4004:c1b::54

packetpushers.net	2606:4700:3033::6815:5087
fonts.googleapis.com	2607:f8b0:4004:c09::5f
fonts.gstatic.com	2607:f8b0:4004:c09::5e
promo.packetpushers.net	66.165.234.114
www.googletagmanager.com	2607:f8b0:4004:c17::61

# IPv6:: Addressing Plans

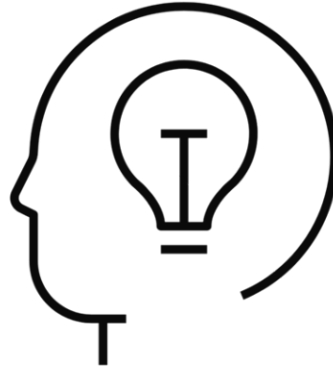
# *A shift in thinking...*

IPv4



Addresses

IPv6



Subnets

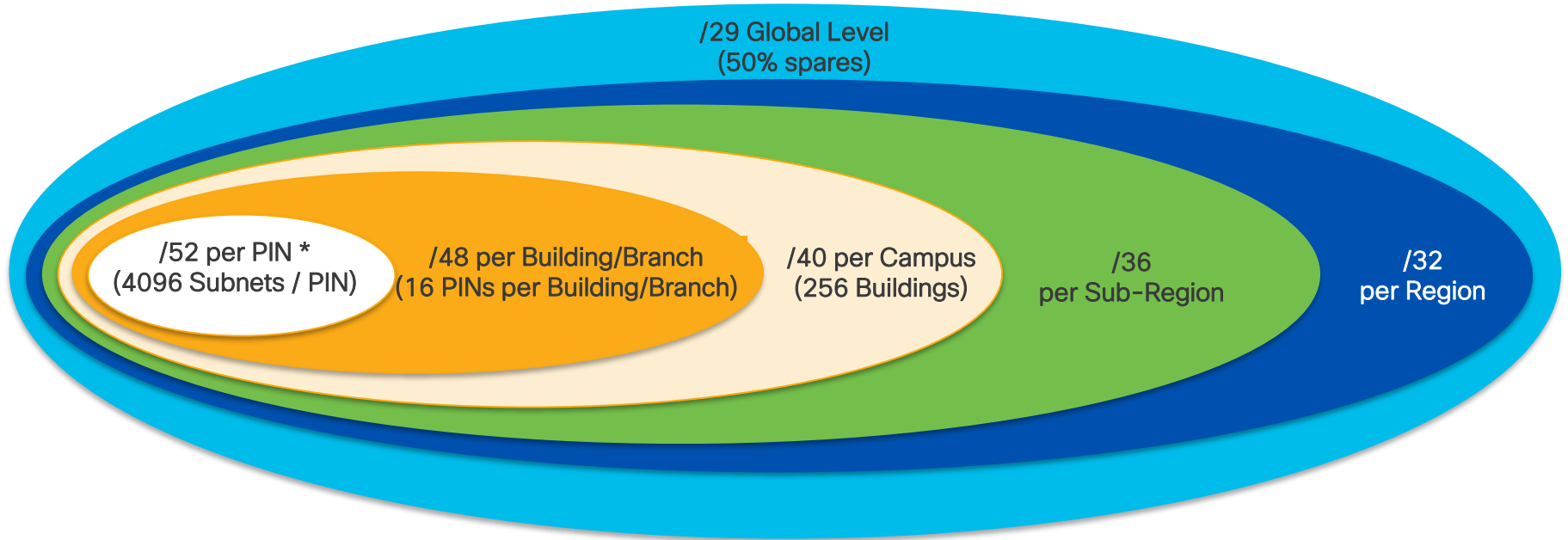
# IPv6 Address Space – PA vs. PI

- **Provider Aggregatable (“Assigned”) (PA)**
  - Original intention for all
  - Residential and small business
  - Prefixes may change (DHCPv6-PD)
- **Provider Independent (PI)**
  - Now more common in Enterprises
  - Control and stability
  - Requires AS and extra cost
  - Often used with BGP (though not always)
- **Considerations**
  - Local breakout (DIA) at sites?
  - Will my ISP run BGP with me at each of my sites?
  - Should I get 1 PI block or per-RIR?
  - Will I be multihoming?



# Address Overview Example

Breaking down the /28



Nibble Boundaries!

\* PIN = Place In the Network - A framework to classify functional areas of the network  
e.g., Lab, Desktop, DC, DMZ, etc.

# Address Planning Continued

## More Examples

2001:0db8::/32 – allocated from RIR

PPPP:PPPP:CGGG:LLSS ::/64

P = Global Prefix from RIR (2001:0db8)

C = Campus vs. Cloud vs. Colo

G = Geographic breakdown

L = Logical/Functional breakdown (PIN)

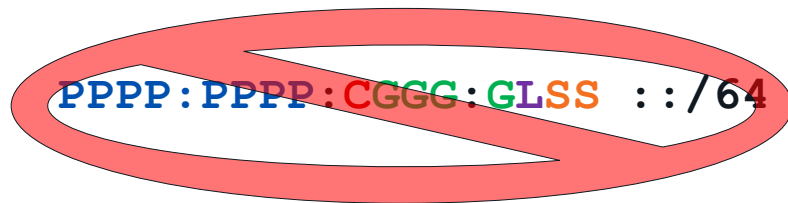
S = Subnet

PPPP:PPPP:CGGG:LSSS ::/64

PPPP:PPPP:CGGL:LSSS ::/64

PPPP:PPPC:GGGL:LSSS ::/64

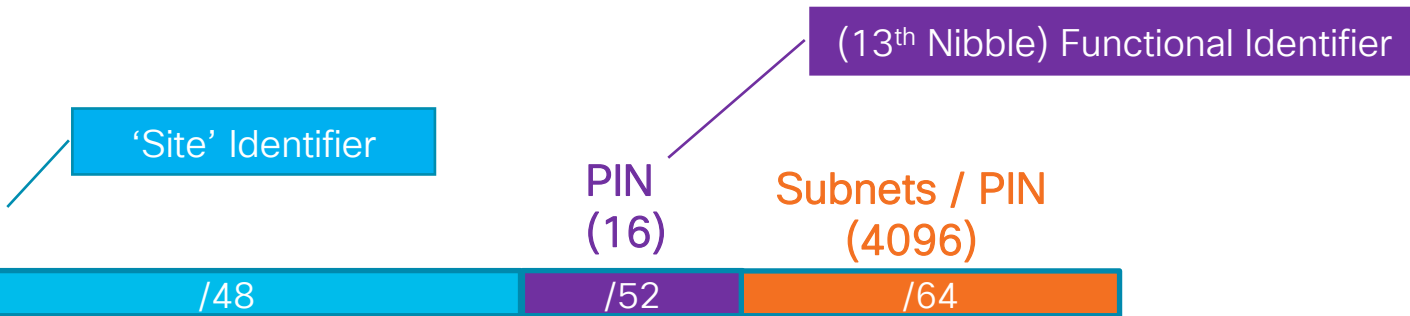
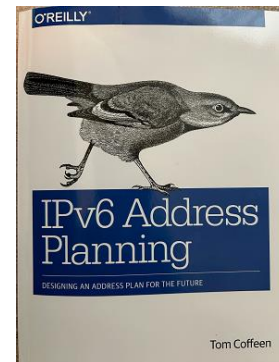
PPPP:PPPC:GGGG:LLSS ::/64



/48 is longest prefix allowed in global routing tables

# Address Planning Continued

## Template Addressing Example



2001:0db8:729c::/48

- 0 = Reserved
- 2 = Infrastructure
- 4 = Desktop (wired)
- 6 = Wireless (corp)
- 8 = Guest Wi-fi
- A = Lab
- C = Building DC
- E = DMZ
- F = Reserved
- 'Even' = Future Use

2001:0db8:729c:4000::/52 - Desktop PIN

2001:0db8:729c:4200::/64 - Desktop VLAN 200

2001:0db8:729c:4201::/64 - Desktop VLAN 201

2001:0db8:029c:a000::/52 - Lab PIN

2001:0db8:029c:a004::/64 - Lab Subnet 4

2001:0db8:029c:a005::/64 - Lab Subnet 5

# Address Planning: The 4 Rules

## 1. SIMPLE



## Remember Rule #1

- You don't want to spend weeks explaining it!

## 2. Embed Information

- To help **troubleshooting and operation** of the network
- Examples: location, country, PIN, VLAN, IPv4 addresses in Link Local and/or Global Addresses

## 3. Build-in Reserve

- Cater for **future growth, mergers & acquisitions, new locations**
- Reserved vs. assigned

## 4. Aggregatable

- Good aggregation is essential, just **one address block** (per location), we can take advantage of this (unlike in IPv4!)
- Ensures **scalability and stability**

# IPv6:: Transition Technologies

# Dual-Stack (former recommendation)

- Transition from IPv4 to Dual-stack  
Then IPv6-only can be introduced
- Node has both IPv4 and IPv6 addresses  
Clients, servers, network, services
- IPv6 is preferred over IPv4  
RFC 6724 – Host Address Selection  
RFC 8305 – Happy Eyeballs



[https://commons.wikimedia.org/wiki/File:Ships\\_that\\_pass\\_in\\_the\\_night,\\_Atlantic\\_City,\\_New\\_Jersey.png](https://commons.wikimedia.org/wiki/File:Ships_that_pass_in_the_night,_Atlantic_City,_New_Jersey.png) (Author: Unknown) (public domain)

# Dual-Stack – Pros and Cons

## Pros

Classic standard solution model

Supports legacy (IPv4) applications

Widely available

Once services are on IPv6, IPv4 can simply be discontinued

## Cons

Doesn't solve IPv4 exhaustion

Increased CapEx+OpEx

Scalability concerns

Policy synchronization

Security: larger attack surface

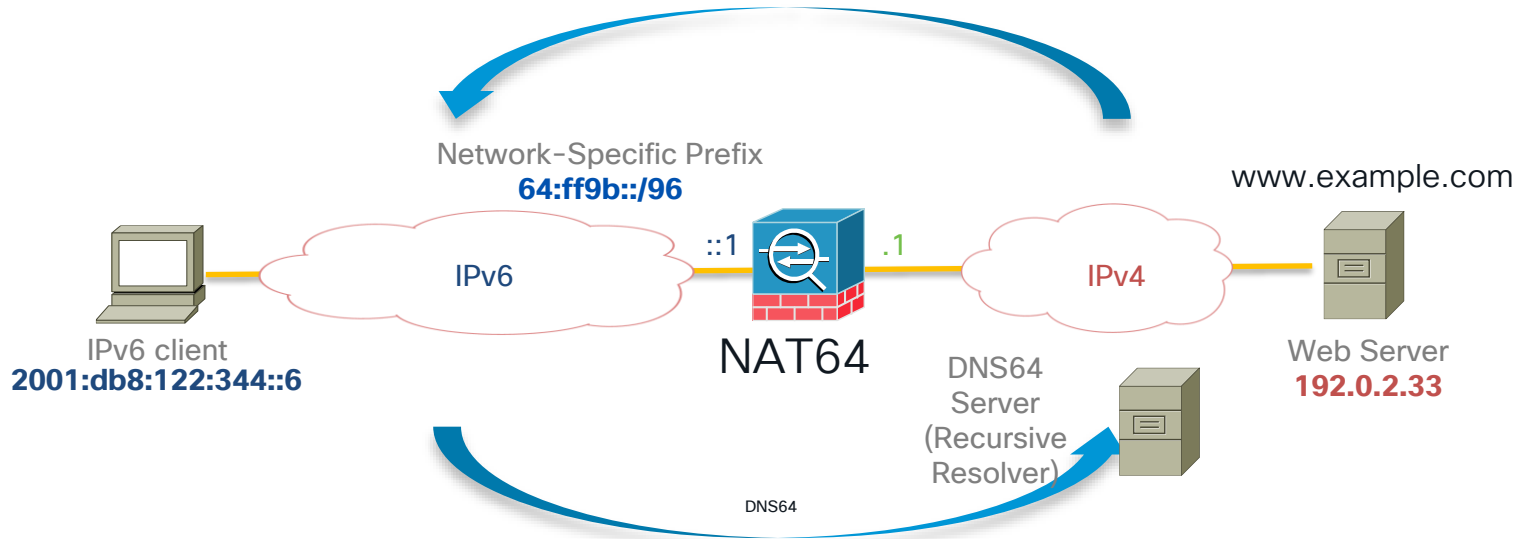
Hidden brokenness

# IPv6-only Transition Technologies

- **Dual-Stack** (former go-to, now only when necessary)
- **NAT64 + DNS64** – common in enterprise
  - Allows access to IPv4 resources from IPv6 clients
- **SLB64** – easy; common for data center / servers
  - Presents IPv6 address to outside
- 464XLAT – mobile service provider ... for now?
- MAP-T / MAP-E / DS-Lite / lw4o6 – access provider
- **6rd** – legacy access provider
- **Teredo/ISATAP/6to4** – legacy tunnels

# DNS64 Operation

- ← Step 5 Translates it to a **AAAA** record (embed IPv4 address on end of network-specific prefix)
- ← Step 4 DNS64 server receives **A** record for **IPv4** server

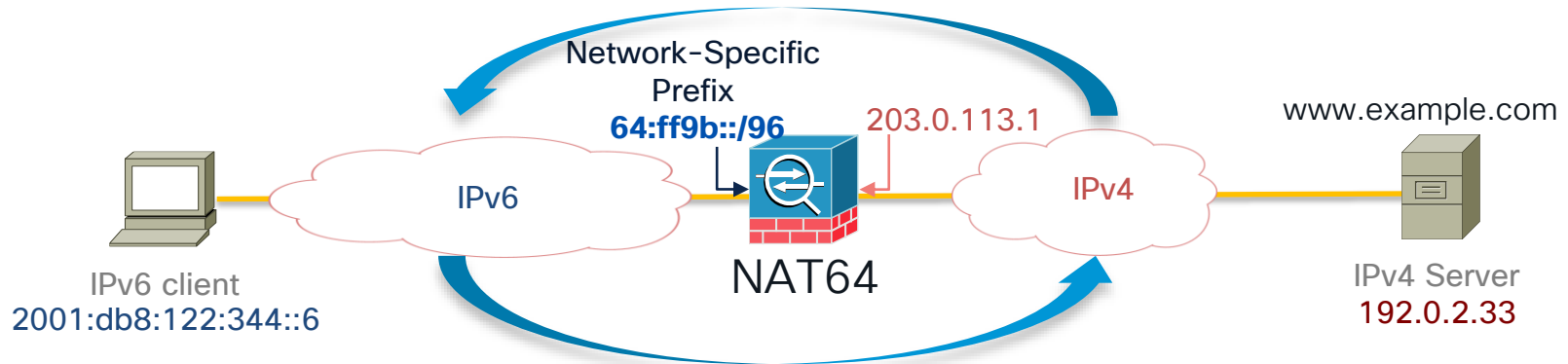


- Step 1 → **IPv6** client queries **AAAA** record for **IPv4** server
- ← Step 2 DNS64 receives “empty” **AAAA** record
- Step 3 → DNS64 asks for **A** record of **IPv4** server

# NAT64 Operation

← Source IPv6 **64:ff9b::c000:221** Dest. IPv6 2001:db8:122:344::6

← Source IPv4 **192.0.2.33** Dest. IPv4 **203.0.113.1**



→ Source IPv6 2001:db8:122:344::6 Dest. IPv6 **64:ff9b::c000:221**

→ Source IPv4 **203.0.113.1** Dest. IPv4 **192.0.2.33**

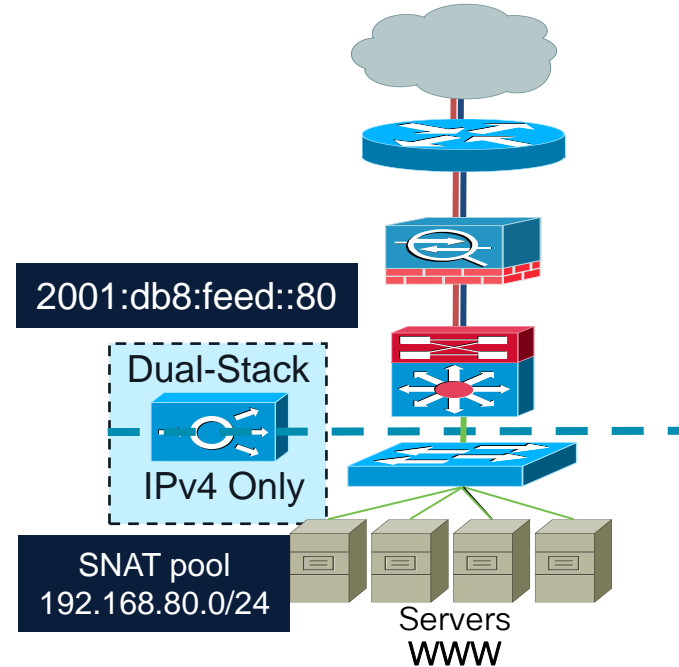
# IPv6-only Transition Technologies

- **Dual-Stack** (former go-to, now only when necessary)
- **NAT64 + DNS64** – common in enterprise
  - Allows access to IPv4 resources from IPv6 clients
- **SLB64** – easy; common for data center / servers
  - Presents IPv6 address to outside
- **464XLAT** – mobile service provider ... for now?
- **MAP-T / MAP-E / DS-Lite / lw4o6** – access provider
- **6rd** – legacy access provider
- **Teredo/ISATAP/6to4** – legacy tunnels



# SLB64 Translation Technique

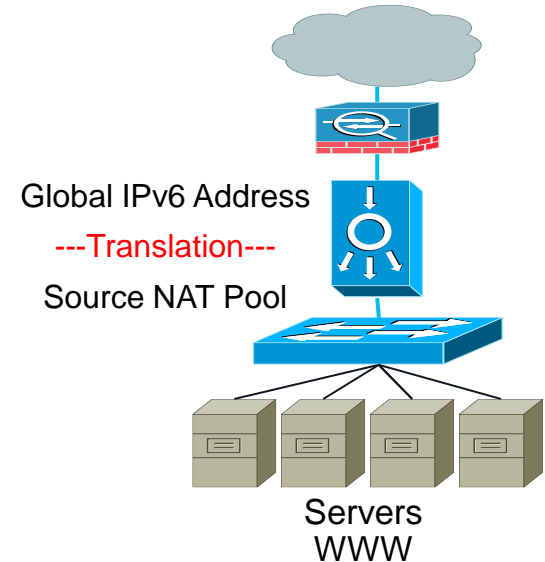
- Almost every network has some load balancing
- Router; ADC; Reverse Proxy
- Create Virtual IP (VIP)
  - Tie the VIP to servers (WWW)
  - Publish VIP AAAA record in DNS
- Establish a source NAT pool
  - Use as IPv4 source after translation
- Wide vendor support (on-prem and cloud)
- Very quick to deploy



# X-Forwarded-For (XFF) / Forwarded Headers

- Web Server Logging for Geo Location, Analytics, Security
- Source IP of client requests will be logged as SNAT address
- Use X-Forwarded-For (or Forwarded) field of the HTTP header

```
GET / HTTP/1.1
Host: www.foo.org
User-Agent: Mozilla Firefox/3.0.3
Accept: text/html,application/xhtml+xml,application/xml
Accept-Language: en-us,en
Keep-Alive: 300
X-Forwarded-For: 2001:db8:ea5e:1:49fa:b11a:aaf8:91a5
Connection: keep-alive
```



# IPv6:: More Next Steps

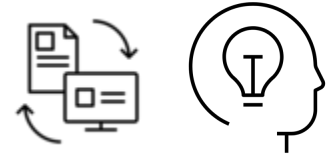
# Network Validation



- NetFlow / IPFIX
  - What **percentage of traffic** is IPv4 vs IPv6?
  - Which **network segments/subnets/VLANs** are 100% IPv6, 100% IPv4?
  - Which **servers** are primarily IPv6, primarily IPv4?
  - Which **clients** are primarily IPv6, primarily IPv4?
- Secure Network Analytics (formerly StealthWatch)
- Catalyst (DNA) Center Assurance



# Be Aware of What's Changed



- **Deprecated**/rarely used: 6to4, Teredo, ISATAP, NAT-PT, SeND, Mobile IPv6
- Abandoning of **IPSec** as required for end-to-end connections
- Move from **EUI-64** to Privacy/Temporary addresses
- Rarity of **extension headers** (especially multiple!)
- Proliferation of **PI space** and the corresponding **larger allocations** readily available from the RIR's (i.e., no longer just /48's you get from your SP)

# Cisco Live Amsterdam 2025 IPv6 Learning Map

Sunday—9<sup>th</sup>

[TECIPV-2000](#) 13:45

IPv6 in the Host and in the Local Network

## Walk in Labs

- [LABIPV-1639](#) IPv6 Foundations: A Dive into Basic Networking Concepts
- [LABIPV-2640](#) IPv6 Deep Dive: Beyond Basics to Brilliance
- [LABMPL-1201](#) SRv6 Basics
- [LABSP-2129](#) SRv6 Micro-Segment Basics
- [LABSP-3393](#) Implementing Segment Routing v6 (SRv6) Transport on NCS 55xx/5xx and Cisco 8000: Advanced

Monday—10<sup>th</sup>

[TECENT-2150](#) 8:30

6+3=100! Use IPv6 and Python 3 to Transform how you do Networking

[TECIPV-2001](#) 8:45

IPv6 Beyond the Local Network

Tuesday—11<sup>th</sup>

[BRKIPV-1007](#) 8:00

Deploying Catalyst Center for IPv6 Networks

[BRKSEC-2044](#) 10:30

Secure Operations for an IPv6 Network

[IBOIPV-2000](#) 13:30

Sharing Experience on IPv6 Deployments

[BRKSPG-2203](#) 14:30

Introduction to SRv6 uSID Technology

[BRKIPV-2191](#) 16:30

IPv6:: It's Happening!

Wednesday—12<sup>th</sup>

[BRKEWN-2834](#) 8:00

IPv6-Enabled Wireless (Wi-Fi) Access: Design and Deployment Strategies

[CTF-1001](#) 10:15

IPv6: The Internet's best kept secret!

[BRKIPV-2186](#) 13:15

IPv6 Networking in a Cloud Native World

[CISCOU-1038](#) 14:45

IPv6 Groove: Get By with a Little Help from My Friends!

[BRKENT-2008](#) 13:00

Goodbye Legacy, the Move to an IPv6-Only Enterprise

[BRKIPV-1616](#) 16:00

IPv6 - What Do You Mean There Isn't a Broadcast?

## Instructor-led Labs

- [LTRIPV-2222](#) Implementing Future-Ready Networks - Deploy IOS XE IPv6 Configuration with Python!
- [LTRSPG-2212](#) SRv6 and Cloud-Native: A Platform for Network Service Innovation

Thursday—13<sup>th</sup>

[IBOENT-2811](#) 11:30

Everything You Wanted to Know about IPv6 but Were Afraid to Ask

[IBOIPV-2000](#) 13:30

Sharing Experience on IPv6 Deployments

[BRKSPG-3198](#) 14:15

Advanced Innovations in SRv6 uSID and IP Measurements

[BRKOPS-2223](#) 15:00

The Network of the Future is Here - Let's Automate your IPv6 deployment with Python!

[BRKIPV-2228](#) 17:00

The Automation Travel Guide for Your IPv6 Journey!

Friday—14<sup>th</sup>

[BRKIPV-2418](#) 9:00

Deploying IPv6 Routing Protocols: Specifics and Considerations

[BRKENT-3340](#) 11:00

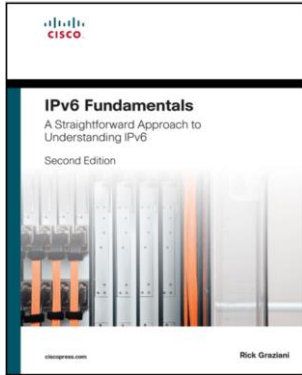
The Hitchhiker's Guide to Troubleshooting IPv6

[BRKENT-3002](#) 11:15

IPv6 Security in the Local Area with First Hop Security



# Resources

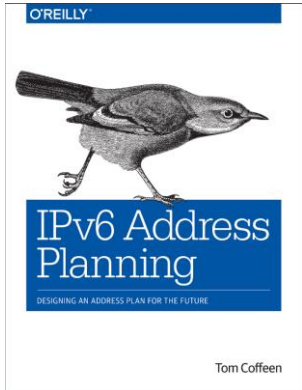


IPv6 Buzz Podcast - [packetpushers.net/series/ipv6-buzz/](https://packetpushers.net/series/ipv6-buzz/)



Infoblox IPv6 Center of Excellence - [blogs.infoblox.com/category/ipv6-coe/](https://blogs.infoblox.com/category/ipv6-coe/)

RIPE IPv6 Info Centre - [www.ripe.net/publications/ipv6-info-centre](http://www.ripe.net/publications/ipv6-info-centre)



ARIN IPv6 Information - [www.arin.net/resources/guide/ipv6/](http://www.arin.net/resources/guide/ipv6/)

APNIC IPv6 Information - [www.apnic.net/community/ipv6/](http://www.apnic.net/community/ipv6/)

RFC 9099: Operational Security Considerations for IPv6 Networks - [www.rfc-editor.org/rfc/rfc7381](http://www.rfc-editor.org/rfc/rfc7381)

# Webex App

## Questions?

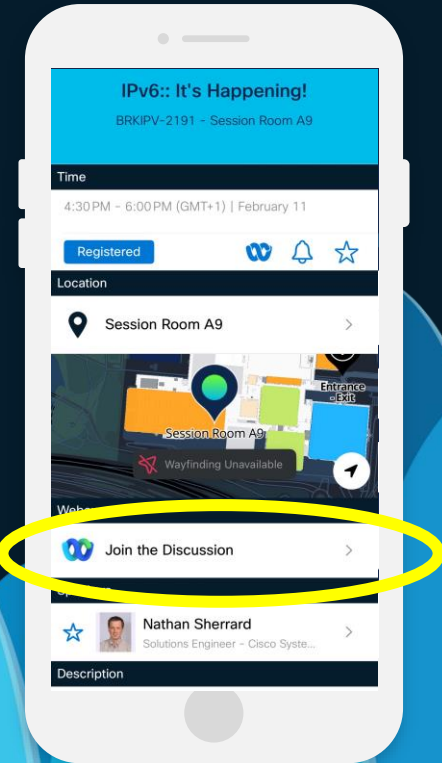
Use the Webex app to chat with the speaker after the session

## How

- 1 Find this session in the Cisco Events mobile app
- 2 Click “Join the Discussion”
- 3 Install the Webex app or go directly to the Webex space
- 4 Enter messages/questions in the Webex space

Webex spaces will be moderated by the speaker until February 28, 2025.

**CISCO** *Live!*



# Fill Out Your Session Surveys



Participants who fill out a minimum of 4 session surveys and the overall event survey will get a unique Cisco Live t-shirt.

(from 11:30 on Thursday, while supplies last)



All surveys can be taken in the Cisco Events mobile app or by logging in to the Session Catalog and clicking the 'Participant Dashboard'



Content Catalog

# Continue your education

- Visit the Cisco Showcase for related demos
- Book your one-on-one Meet the Engineer meeting
- Attend the interactive education with DevNet, Capture the Flag, and Walk-in Labs
- Visit the On-Demand Library for more sessions at [ciscolive.com/on-demand](https://ciscolive.com/on-demand). Sessions from this event will be available from March 3.

Contact me on Webex Teams or [nsherrar@cisco.com](mailto:nsherrar@cisco.com)



Thank you

CISCO *Live!*



CISCO *Live!*

GO BEYOND

A series of overlapping, rounded, teardrop-shaped abstract forms in various shades of blue, ranging from light to dark, positioned on the right side of the image.